



Pre-Game

1. 1st decide who is doing what?
2. Talk about basic Gold Book mechanics.
3. Verify KO & Punt IP's
4. Verify timing before and after coaches pre and toss
5. HL meet with chain crew
6. No running clocks!

Kick Offs

1. FK IP's/what penalty's /situations to look for by position
2. Talk about TB's on FK's
3. Talk about OOB kicks/1st touching
4. Talk about side line control and what is expected
5. Talk about the "brick in the hand"
6. Blocks below the waist
7. Fair catch and interference calls
8. Coverage on returns

Fouls/Penalty Enforcements

1. Reporting fouls – Who,what,when,where, ball status
2. Who covers flag?
3. Get it right! Chains and box and down right?

Scrimmage Plays

1. Initial IP's?
2. Who is counting who?
3. Wings communicating
4. Man in motion – who has who?
5. Common penalties – FS/Enchrh/Shifts
6. Coverage on reverses
7. Roughing/IFP/IH etc
8. Progress spots
9. OOB coverage
10. GL coverage

Pass Plays

1. Initial responsibility - lineman, ends, flankers
2. Legal pass/behind/beyond/forward/backward/fumbles
3. Discuss RR1,2,3
4. Simultaneous catch
5. Discuss DPI/OPI
6. Grounding

IP's

1. KO-R-10/LJ-50 - PBS
2. KO-LM-10/U K's40 - PBS
3. Punt—U downfield
4. Try/FG-Wing facing R back and U –GP

Measurements

1. If in doubt – measure!
2. Who does what?

Time out's

1. All record time/quarter
2. Who is keeping TO?

Things to Remember

1. Backward pass – Punch and YELL (R/LM/LJ)
2. No drop balls
3. Be descriptive on hold calls and get the # 100% of the time
4. We all stop the clock 2X on every play that calls for it.
5. We all show dbl stakes and "DB" play

Goal Line

1. Initial IP's
2. Discuss what penalties could occur/DB officiating

Try/FG attempts

1. Initial IP's
2. Coverage's of Kicker/snapper/holder

Final thoughts

1. Be calm, be smooth
2. Don't know? Discuss it!
3. Don't take things personally
4. Know the situation, ball on/ball off etc
5. Use common sense
6. Have fun.